Holographic Algorithms: The Power of Dimensionality Resolved

Jin-Yi Cai^{1,*} and Pinyan $Lu^{2,**}$

 ¹ Computer Sciences Department, University of Wisconsin Madison, WI 53706, USA jyc@cs.wisc.edu
 ² Department of Computer Science and Technology, Tsinghua University Beijing, 100084, P.R. China lpy@mails.tsinghua.edu.cn

Abstract. Valiant's theory of holographic algorithms is a novel methodology to achieve exponential speed-ups in computation. A fundamental parameter in holographic algorithms is the dimension of the linear basis vectors. We completely resolve the problem of the power of higher dimensional bases. We prove that 2-dimensional bases are universal for holographic algorithms.

1 Introduction

Complexity theory has learned a great deal about the nature of efficient computation. However if the ultimate goal is to gain a fundamental understanding such as what differentiates polynomial time from exponential time, we are still a way off. In fact, in the last 20 years, the most spectacular advances in the field have come from discovering new and surprising ways to do efficient computations. The theory of holographic algorithms introduced recently by Valiant [18] is one such new methodology which gives polynomial time algorithms to some problems which seem to require exponential time.

To describe this theory requires some background. At the top level it is a method to represent computational information in a superposition of linear vectors, somewhat analogous to quantum computing. This information is manipulated algebraically, but in a purely classical way. Then via a beautiful theorem called the Holant Theorem [18], which expresses essentially an invariance of tensor contraction under basis transformations [2], this computation is reduced to the computation of perfect matchings in planar graphs. It so happens that counting perfect matchings for planar graphs is computable in polynomial time by the elegant FKT method [11,12,15]. Thus we obtain a polynomial time algorithm. The whole exercise can be thought of as an elaborate scheme to introduce a custom made process of exponential cancellations. The end result is a polynomial time evaluation of an exponential sum which expresses the desired computation.

© Springer-Verlag Berlin Heidelberg 2007

^{*} Supported by NSF CCR-0511679.

^{**} Supported by the National Natural Science Foundation of China Grant 60553001 and the National Basic Research Program of China Grant 2007CB807900,2007CB807901.

L. Arge et al. (Eds.): ICALP 2007, LNCS 4596, pp. 631-642, 2007.

On a more technical level, there are two main ingredients in the design of a holographic algorithm. First, a collection of planar matchgates. Second, a choice of linear basis vectors, through which the computation is expressed and interpreted. Typically there are two basis vectors n and p in dimension 2, which represent the bit values 0 and 1 respectively, and their tensor product will represent a combination of 0-1 bits. It is the superpositions of these vectors in the tensor product space that are manipulated by a holographic algorithm in the computation. This superposition gives arise to exponential sized aggregates with which massive cancellations take place. In this sense holographic algorithms are more akin to quantum algorithms than to classical algorithms in their design and operation.

No polynomial time algorithms were known previously for any of the problems in [18,2,1,21], and some minor variations are NP-hard. These problems may also appear quite restricted. Here is a case in point. Valiant showed [21] that the problem $\#_7$ Pl-Rtw-Mon-3CNF is solvable in P by this method. This problem is a restrictive Satisfiability counting problem. Given a planar readtwice monotone 3CNF formula, it counts the number of satisfying assignments, modulo 7. However, it is known that even for this restricted class of Boolean formulae, the counting problem without the modulo 7 is #P-complete. Also, the counting problem modulo 2 (denoted as $\#_2$ Pl-Rtw-Mon-3CNF) is \oplus P-complete (thus NP-hard by randomized reductions). The ultimate power of this theory is unclear.

It is then natural to ask, whether holographic algorithms will bring about a collapse of complexity classes. Regarding conjectures such as $P \neq NP$ undogmatically, it is incumbent for us to gain a systematic understanding of the capabilities of holographic algorithms. This brings us closer to the fundamental reason why these algorithms are fascinating—its implication for complexity theory. The fact that some of these problems such as $\#_7Pl$ -Rtw-Mon-3CNF might appear a little contrived is beside the point. When potential algorithmic approaches to P vs. NP were surveyed, these algorithms were not part of the repertoire; presumably the same "intuition" for P \neq NP would have applied equally to $\#_7Pl$ -Rtw-Mon-3CNF and to $\#_2Pl$ -Rtw-Mon-3CNF.

In holographic algorithms, since the underlying computation is ultimately reduced to perfect matchings, the linear basis vectors which express the computation are necessarily of dimension 2^k , for some integer k. This k is called the size of the basis. Most holographic algorithms so far [18,2,1,21] use bases of size 1. Surprisingly Valiant's algorithm for $\#_7$ Pl-Rtw-Mon-3CNF used a basis of size 2. Utilizing bases of a higher dimension has always been a theoretical possibility, which may further extend the reach of holographic algorithms. Valiant's algorithm makes it realistic.

It turns out that for $\#_7$ Pl-Rtw-Mon-3CNF one can design another holographic algorithm with a basis of size 1 [4]. Subsequently we have proved [6] the surprising result that any basis of size 2 can be replaced by a suitable basis of size 1 in a holographic algorithm. In this paper we completely resolve the problem of whether bases of higher dimensions are more powerful. *They are not.*

Our starting point is a theorem from [6] concerning degenerate tensors of matchgates. For bases of size 2 we were able to find explicit constructions of certain gadgets from scratch. But this approach encountered major difficulties for arbitrary size k. The underlying reason for this is that for larger matchgates there is a set of exponential sized algebraic constraints called matchgate identities [17,1,3] which control their realizability. This additional constraint is absent for small matchgates. The difficulty is finally overcome by deriving a tensor theoretic decomposition. This reveals an internal structure for non-degenerate matchgate tensors. We discover that for any basis of size k, except in a degenerate case, there is an embedded basis of size 1. To overcome the difficulty of realizability, we make use of the given matchgates on a basis of size k, and "fold" these matchgates onto themselves to get new matchgates on the embedded basis of size 1. These give geometric realizations, by planar graphs, of those tensors in the decomposition which were defined purely algebraically. Thus we are able to completely bypass matchgate identities here. In the process, we gain a substantial understanding of the structure of a general holographic algorithm on a basis of size k.

This paper is organized as follows. In Section 2, we give a brief summary of background information. In Section 3, we give a structural theorem for valid bases, the tensor theoretic decomposition, and prove two key theorems for the realizability of generators. In Section 4, we prove a realizability theorem for recognizers. This leads to the main theorem.

2 Background

Let G = (V, E, W) be a weighted undirected planar graph. A generator matchgate Γ is a tuple (G, X) where $X \subseteq V$ is a set of external output nodes. A recognizer matchgate Γ' is a tuple (G, Y) where $Y \subseteq V$ is a set of external input nodes. The external nodes are ordered counter-clockwise on the external face. Γ (or Γ') is called an odd (resp. even) matchgate if it has an odd (resp. even) number of nodes.

Each matchgate is assigned a signature tensor. A generator Γ with n output nodes is assigned a contravariant tensor **G** of type $\binom{n}{0}$. Under the standard basis, it takes the form <u>G</u> with 2^n entries, where

$$\underline{G}^{i_1 i_2 \dots i_n} = \operatorname{PerfMatch}(G - Z).$$

Here PerfMatch is the sum of all weighted perfect matchings, and Z is the subset of the output nodes having the characteristic sequence $\chi_Z = i_1 i_2 \dots i_n$. <u>G</u> is called the standard signature of the generator Γ . We can view <u>G</u> as a column vector (whose entries are ordered lexicographically according to χ_Z).

Similarly a recognizer $\Gamma' = (G', Y)$ with *n* input nodes is assigned a covariant tensor **R** of type $\binom{0}{n}$.

Because of the parity constraint of perfect matchings, half of all entries of a standard signature \underline{G} (or \underline{R}) are zero. Therefore, we can use a tensor in V_0^{n-1} (or

 V_{n-1}^0) to represent all the information contained in <u>G</u> (or <u>R</u>). More precisely, we have the following definition (we only need for the generators).

Definition 1. If a generator matchgate Γ with arity n is even (resp. odd), a condensed standard signature \underline{G} of Γ is a tensor in V_0^{n-1} , and $\underline{G}^{\alpha} = \underline{G}^{\alpha b}$ (resp.

 $\underline{G}^{\alpha} = \underline{G}^{\alpha \overline{b}}$), where \underline{G} is the standard signature of Γ , $\alpha \in \{0,1\}^{n-1}$ and $b = \oplus \alpha$ is the sum of the bits of $\alpha \mod 2$, i.e., the parity of the Hamming weight of α .

A basis T contains 2 vectors (t_0, t_1) (also denoted as (n, p)), each of them has dimension 2^k (size k). We use the following notation: $T = (t_i^{\alpha}) = [n^{\alpha}, p^{\alpha}]$, where $i \in \{0, 1\}$ and $\alpha \in \{0, 1\}^k$. We follow the convention that upper index α is for row and lower index i is for column (see [8]). We assume rank(T) = 2 in the following discussion because a basis of rank $(T) \leq 1$ is useless. Under a basis T, we can talk about non-standard signatures (or simply signatures).

Definition 2. The contravariant tensor **G** of a generator Γ has signature *G* under basis *T* iff $\underline{G} = T^{\otimes n}G$ is the standard signature of the generator Γ .

Definition 3. The covariant tensor **R** of a recognizer Γ' has signature R under basis T iff $R = \underline{R}T^{\otimes n}$, where \underline{R} is the standard signature of the recognizer Γ' .

We have

$$\underline{G}^{\alpha_1 \alpha_2 \cdots \alpha_n} = \sum_{i_1, i_2, \dots, i_n \in \{0, 1\}} G^{i_1 i_2 \cdots i_n} t_{i_1}^{\alpha_1} t_{i_2}^{\alpha_2} \cdots t_{i_n}^{\alpha_n} \tag{1}$$

$$R_{i_1i_2\cdots i_n} = \sum_{\alpha_1,\alpha_2,\dots,\alpha_n \in \{0,1\}^k} \underline{R}_{\alpha_1\alpha_2\cdots\alpha_n} t_{i_1}^{\alpha_1} t_{i_2}^{\alpha_2} \cdots t_{i_n}^{\alpha_n}$$
(2)

Definition 4. A contravariant tensor $\mathbf{G} \in V_0^n$ (resp. a covariant tensor $\mathbf{R} \in V_n^0$) is realizable on a basis T iff there exists a generator Γ (resp. a recognizer Γ') such that G (resp. R) is the signature of Γ (resp. Γ') under basis T.

For a string $\alpha \in \{0,1\}^n$, we use the notation $\operatorname{wt}(\alpha)$ to denote its Hamming weight. A signature G or R on index $\alpha = \alpha_1 \alpha_2 \dots \alpha_n$, where each $\alpha_i \in \{0,1\}^k$, is symmetric iff the value of G^{α} or R_{α} only depends on the number of k-bit patterns of α_i , i.e., it is symmetric under permutations of the blocks α_i . For k = 1 it only depends on the Hamming weight $\operatorname{wt}(\alpha)$ of its index α . For k = 1, we can denote a symmetric signature by the notation $[z_0, z_1, \dots, z_n]$, where i is the Hamming weight, and z_i is the value of the signature for an index of $\operatorname{wt}(\alpha) = i$. We note that k = 1 always for signatures other than standard signatures.

A matchgrid $\Omega = (A, B, C)$ is a weighted planar graph consisting of a disjoint union of: a set of g generators $A = (A_1, \ldots, A_g)$, a set of r recognizers $B = (B_1, \ldots, B_r)$, and a set of f connecting edges $C = (C_1, \ldots, C_f)$, where each C_i edge has weight 1 and joins an output node of a generator with a input node of a recognizer, so that every input and output node in every constituent matchgate has exactly one such incident connecting edge.

Let $G(A_i, T)$ be the signature of generator A_i under the basis T and $R(B_j, T)$ be the signature of recognizer B_j under the basis T. And Let $G = \bigotimes_{i=1}^g G(A_i, T)$

and $R = \bigotimes_{j=1}^{r} R(B_j, T)$. Then $\operatorname{Holant}(\Omega)$ is defined to be the contraction of these two product tensors, where the corresponding indices match up according to the f connecting edges in C. We note that for a holographic algorithm to use a basis of size k > 1, each matchgate of arity n in the matchgrid has kn external nodes, grouped in blocks of k nodes each. These k nodes are connected in a block-wise fashion between matchgates, where the combinations of tensor products of the 2^k -dimensional basis vectors are interpreted as truth values.

Theorem 1 (Valiant). For any matchgrid Ω over any basis T, let G be its underlying weighted graph, then

$$\operatorname{Holant}(\Omega) = \operatorname{PerfMatch}(G).$$

There is a subtlety for the universal bases collapse theorem. It turns out that if we only focus on the recognizers, bases of size k > 1 are in fact provably more powerful than bases of size 1. It is only in the context of simultaneous realizability of both generators and recognizers that we are able to achieve this universal collapse. The first crucial insight is to isolate certain degenerate bases.

Definition 5. A basis T is degenerate iff $t^{\alpha} = (t_0^{\alpha}, t_1^{\alpha}) = 0$ for all wt(α) even (or for all wt(α) odd).

Definition 6. A generator tensor $G \in V_0^n$ (dim(V) = 2) is degenerate iff it has the following form (where $G_i \in V$ is a arity 1 tensor):

$$G = G_1 \otimes G_2 \otimes \dots \otimes G_n. \tag{3}$$

Degenerate generators can be completely decoupled. A holographic algorithm that uses only degenerate generators has no connections between its various components and hence is essentially trivial.

In [6], we proved the following theorem. The proof uses matchgate identities.

Theorem 2. If a basis T is degenerate and $\operatorname{rank}(T) = 2$, then every generator $G \in V_0^n$ realizable on the basis T is degenerate.

3 Valid Bases

Definition 7. A basis T is valid iff there exists some non-degenerate generator realizable on T.

Our starting point is a careful study of high dimensional valid bases.

Corollary 1. A valid basis is non-degenerate.

Theorem 3. For every valid basis T = [n, p], (n^{α}, p^{α}) and (n^{β}, p^{β}) are linearly dependent, for all wt (α) , wt (β) having the same parity.

Proof: Since T = [n, p] is valid, by definition, there exists a non-degenerate generator G which is realizable on T. From Corollary 1, we know that T = [n, p] is non-degenerate.

Let α_0, β_0 be two arbitrary indices of even weight and α_1, β_1 be two arbitrary indices of odd weight. Let $T_0 = \left[\begin{pmatrix} n^{\alpha_0} \\ n^{\beta_0} \end{pmatrix}, \begin{pmatrix} p^{\alpha_0} \\ p^{\beta_0} \end{pmatrix} \right]$ and $T_1 = \left[\begin{pmatrix} n^{\alpha_1} \\ n^{\beta_1} \end{pmatrix}, \begin{pmatrix} p^{\alpha_1} \\ p^{\beta_1} \end{pmatrix} \right]$. Then we need to prove $\det(T_0) = \det(T_1) = 0$.

According to the parity of the arity n and the parity of the match gate realizing G, we have 4 cases:

Case 1: even n and odd matchgate

From the parity constraint, we have $T_0^{\otimes n}G = 0$ and $T_1^{\otimes n}G = 0$. Since $G \neq 0$ (i.e., G is not identically 0), we have $\det(T_0) = \det(T_1) = 0$. Note that $\det(T^{\otimes n}) = (\det(T))^{n2^{n-1}}$.

Case 2: odd n and odd matchgate

From the parity constraint, we have $T_0^{\otimes n}G = 0$. Since $G \neq 0$, we have $\det(T_0) = 0$. Since the basis is non-degenerate, from the definition, there exists a α such that $\operatorname{wt}(\alpha)$ is even and $(n^{\alpha}, p^{\alpha}) \neq (0, 0)$.

From the parity constraint, for all $t \in [n] = \{1, \ldots, n\}$, we have

$$(T_1^{\otimes (t-1)} \otimes (n^{\alpha}, p^{\alpha}) \otimes T_1^{\otimes (n-t)})G = 0.$$
(4)

Let G_t be the tensor of type V_0^{n-1} defined by

$$G_t^{i_1i_2...i_{n-1}} = n^{\alpha}G^{i_1i_2...i_{t-1}0i_ti_{t+1}...i_{n-1}} + p^{\alpha}G^{i_1i_2...i_{t-1}1i_ti_{t+1}...i_{n-1}},$$

where $i_1, i_2, \ldots, i_{n-1} = 0, 1$. Then equation (4) translates to $T_1^{\otimes (n-1)}G_t = 0$.

If $\forall t \in [n]$ we have $G_t \equiv 0$, then we claim G is symmetric and degenerate. To see this, first suppose $p^{\alpha} \neq 0$. Then for all $i_1, i_2, \ldots, i_n = 0, 1, G^{i_1 i_2 \ldots i_n} = G^{00 \ldots 0}(-n^{\alpha}/p^{\alpha})^{\operatorname{wt}(i_1 i_2 \ldots i_n)}$. This is clearly symmetric, and degenerate by (3). The proof is similar if $n^{\alpha} \neq 0$. Since by assumption $(n^{\alpha}, p^{\alpha}) \neq (0, 0)$, it follows that G is degenerate. This is a contradiction.

Therefore there exists some $t \in [n]$ such that $G_t \not\equiv 0$. Then from $T_1^{\otimes (n-1)}G_t = 0$, we have $\det(T_1) = 0$.

Case 3: odd n and even matchgate

This is similar to Case 2. We apply the argument for T_0 to T_1 , and apply the argument for T_1 to T_0 .

Case 4: even n and even matchgate

This case is also similar to Case 2 and Case 3. We simply apply the same argument for T_1 as in Case 2 and the same argument for T_0 as in Case 3.

From this theorem, we know that for any valid basis $T = [n^{\alpha}, p^{\alpha}]$ (where $\alpha \in \{0,1\}^k$), there exist non-zero vectors $(n^{\alpha_0}, p^{\alpha_0})$, and $(n^{\alpha_1}, p^{\alpha_1})$, where $\alpha_0, \alpha_1 \in \{0,1\}^k$, and wt (α_0) is even and wt (α_1) is odd, such that every other (n^{α}, p^{α}) is a scalar multiple of one of these two vectors (the one with the same parity). More precisely, we define $\hat{n}^b = n^{\alpha_b}$ and $\hat{p}^b = p^{\alpha_b}$ for b = 0, 1, then there exist λ^{α} for all $\alpha \in \{0,1\}^k$, such that $(n^{\alpha}, p^{\alpha}) = \lambda^{\alpha} (\hat{n}^{\oplus \alpha}, \hat{p}^{\oplus \alpha})$, where $\oplus \alpha$ is the parity of wt (α) .

Note that (\hat{n}^0, \hat{p}^0) , (\hat{n}^1, \hat{p}^1) are linearly independent, otherwise rank(T) < 2. Therefore each is determined up to a scalar multiplier. This justifies the following

Definition 8. We call $\widehat{T} = \left[\begin{pmatrix} \widehat{n}^0 \\ \widehat{n}^1 \end{pmatrix}, \begin{pmatrix} \widehat{p}^0 \\ \widehat{p}^1 \end{pmatrix} \right]$ an embedded size 1 basis of T.

Now suppose a non-degenerate generator G is realizable on a valid basis $T = [n^{\alpha}, p^{\alpha}]$, (where $\alpha \in \{0, 1\}^k$), and $\widehat{T} = (\widehat{t}_i^{\alpha})$ is an embedded size 1 basis of T. Substituting $(t_0^{\alpha}, t_1^{\alpha}) = \lambda^{\alpha}(\widehat{t}_0^{\oplus \alpha}, \widehat{t}_1^{\oplus \alpha})$ in (1), we have

$$\underline{G}^{\alpha_1 \alpha_2 \cdots \alpha_n} = \sum_{i_1, i_2, \cdots, i_n \in \{0, 1\}} G^{i_1 i_2 \cdots i_n} t_{i_1}^{\alpha_1} t_{i_2}^{\alpha_2} \cdots t_{i_n}^{\alpha_n}$$

$$= \sum_{i_1, i_2, \cdots, i_n \in \{0, 1\}} G^{i_1 i_2 \cdots i_n} \lambda^{\alpha_1} \widehat{t}_{i_1}^{\oplus \alpha_1} \lambda^{\alpha_2} \widehat{t}_{i_2}^{\oplus \alpha_2} \cdots \lambda^{\alpha_n} \widehat{t}_{i_n}^{\oplus \alpha_n}$$

$$= \lambda^{\alpha_1} \lambda^{\alpha_2} \cdots \lambda^{\alpha_n} \sum_{i_1, i_2, \cdots, i_n \in \{0, 1\}} G^{i_1 i_2 \cdots i_n} \widehat{t}_{i_1}^{\oplus \alpha_1} \widehat{t}_{i_2}^{\oplus \alpha_2} \cdots \widehat{t}_{i_n}^{\oplus \alpha_n}$$

We define a tensor $\widehat{G} \in V_0^n$ as follows: For $j_1, j_2, \ldots, j_n = 0, 1$,

$$\widehat{G}^{j_1 j_2 \cdots j_n} = \sum_{i_1, i_2, \cdots, i_n \in \{0, 1\}} G^{i_1 i_2 \cdots i_n} \widehat{t}^{j_1}_{i_1} \widehat{t}^{j_2}_{i_2} \cdots \widehat{t}^{j_n}_{i_n}.$$
(5)

Then we have

$$\underline{G}^{\alpha_1 \alpha_2 \cdots \alpha_n} = \lambda^{\alpha_1} \lambda^{\alpha_2} \cdots \lambda^{\alpha_n} \widehat{G}^{\oplus \alpha_1 \oplus \alpha_2 \cdots \oplus \alpha_n}.$$
(6)

The decomposition (6) is pregnant with structural information (see discussion in [7]). Starting with any non-degenerate G which is realizable on a valid basis T, we defined its embedded size 1 basis \hat{T} , (λ^{α}) and \hat{G} by (5). But we note that (5) and (6) are satisfied for every generator (we only need one non-degenerate G to establish \hat{T}). Then regarding (6) we have the following key theorems:

Theorem 4. (λ^{α}) (where $\alpha \in \{0,1\}^k$) is a condensed signature of some generator matchgate with arity k + 1.

Theorem 5. \widehat{G} is a standard signature of some generator matchgate of arity n.

The proofs of Theorems 4 and 5 are both constructive. We make one more definition. Since the basis T is non-degenerate, there exist β_0 and β_1 , such that $\operatorname{wt}(\beta_0)$ is even, $\operatorname{wt}(\beta_1)$ is odd, and $\lambda^{\beta_0}\lambda^{\beta_1} \neq 0$. We also assume β_0 and β_1 is such a pair with minimum Hamming distance. To simplify notations in the following proof, we assume $\beta_0 = 00 \cdots 0$ and $\beta_1 = 11 \cdots 100 \cdots 0$ (where there are a 1s, a is odd). This simplifying assumption is without loss of generality; we omit this justification here and it can be found in the full paper [7].

Let $c_0 = \lambda^{\beta_0} = \lambda^{00\cdots000\cdots0}$ and $c_1 = \lambda^{\beta_1} = \lambda^{11\cdots100\cdots0}$. In this setting, for any pattern γ strictly between β_0 and β_1 (if any), if $\alpha_r = \gamma$ for some $r \in [n]$, then by (6)

$$\underline{G}^{\alpha_1\alpha_2\cdots\alpha_n} = 0. \tag{7}$$



Fig. 1. Modify the *i*-th block of Γ to get the *i*-th external node of $\hat{\Gamma}$

Fig. 2. Modify the second block of Γ to get the (k + 1)-th external node of Γ_{λ}

Fig. 3. Modify the *i*-th block of Γ when $j_i = 1$. All the nodes are viewed as internal in Γ_{λ} .

Since G is realizable on T, <u>G</u> is the standard signature of some matchgate Γ with arity nk. For convenience, we label its ((i-1)k+j)-th external node by a pair of integers (i, j), where $i \in [n], j \in [k]$.

Proof of Theorem 5: For every $i \in [n]$, do the following modifications to the k nodes (i, j) of the *i*-th block of external nodes in Γ , where $j \in [k]$ (see Fig. 1):

- Connect (i, l) with (i, l+1) by an edge of weight 1, for $l = 2, 4, \ldots, a-1$.
- Add two new nodes i' and i''.
- Connect (i, 1) and i'' by an edge of weight $1/c_1$.
- Connect i'' and i' by an edge of weight $1/c_0$.

After all these modifications, viewing the n nodes i' (one node stemming from each block, $i \in [n]$) as external nodes and all other nodes as internal nodes, we have a matchgate $\widehat{\Gamma}$ with arity n. Now we prove that \widehat{G} is the standard signature of this matchgate $\widehat{\Gamma}$.

Denote the standard signature of $\widehat{\Gamma}$ temporarily as $(\widehat{\Gamma}^{j_1 j_2 \cdots j_n})$. For an arbitrary pattern $j_1 j_2 \cdots j_n \in \{0, 1\}^n$, we consider the value $\widehat{\Gamma}^{j_1 j_2 \cdots j_n}$. For $r \in [n]$, there are two cases:

- Case 1: $j_r = 0$. In this case, we keep the external node r'. Any perfect matching will take the edge (r'', r'), this contributes a factor of $1/c_0$. As a result, the node (r, 1) must match with some node in the original Γ . And from (7), the only possible non-zero pattern of this block of <u>G</u> is $\beta_0 = 00 \dots 0$. (This means that the perfect matchings will not take any of the new weight 1 edges.)
- Case 2: $j_r = 1$. In this case, we remove the external node r'. Any perfect matching will take the edge between (r, 1) and r'', this contributes a factor of $1/c_1$. As a result, the node (r, 1) will be removed from the original Γ . And

from (7), the only possible non-zero pattern of this block of <u>G</u> is β_1 . (This means that the perfect matchings will take all of the new weight 1 edges.)

To sum up,

$$\widehat{\Gamma}^{j_1 j_2 \cdots j_n} = \frac{1}{c_{j_1}} \frac{1}{c_{j_2}} \cdots \frac{1}{c_{j_n}} \underline{G}^{\beta_{j_1} \beta_{j_2} \cdots \beta_{j_n}}$$

Together with (6), we know this is exactly \widehat{G} . This completes the proof. \Box

Before we prove Theorem 4, we have the following claim. The proof is omitted here and can be found in the full paper [7].

Claim 1. For any standard signature with more than one non-zero entries, there exist two non-zero entries G^{α} and G^{β} such that the Hamming distance between α and β is 2.

Proof of Theorem 4: Here we start with a non-degenerate G. By Claim 3, for notational simplicity we assume $G_0 = \hat{G}^{00j_3j_4\cdots j_n} \neq 0$ and $G_1 = \hat{G}^{11j_3j_4\cdots j_n} \neq 0$. Other cases can be proved similarly. We are given the planar matchgate Γ with standard signature \underline{G} . We carry out the following transformations of Γ :

- Do nothing to the first block. However, for convenience, we rename the first k nodes as $1', 2', \ldots, k'$.
- Change the second block as in Figure 2, where $g_0 = G_0 \lambda^{\beta_0} \lambda^{\beta_{j_3}} \cdots \lambda^{\beta_{j_n}}$ and $g_1 = G_1 \lambda^{\beta_1} \lambda^{\beta_{j_3}} \cdots \lambda^{\beta_{j_n}}$. Note that $g_0, g_1 \neq 0$. It has a new external node (k+1)'.
- For $i \ge 3$ and $j_i = 0$, do nothing to the *i*-th block.
- For $i \ge 3$ and $j_i = 1$, change the *i*-th block as in Figure 3.

After all these changes, we will consider the k + 1 nodes i' (where $i \in [k + 1]$, the first k nodes all stem from the first block, and (k+1)' stems from the second block) as the new external nodes and all other nodes as internal nodes. In this way we obtain a planar matchgate Γ_{λ} with arity k + 1. Now we prove that λ^{α} is the condensed standard signature of Γ_{λ} .

First we show that Γ_{λ} is an even matchgate. Let x be the number of nodes in Γ and $y = \operatorname{wt}(j_3 j_4 \cdots j_n)$. Since

$$\underline{G}^{\beta_0\beta_0\beta_{j_3}\beta_{j_4}\cdots\beta_{j_n}} = \lambda^{\beta_0}\lambda^{\beta_0}\lambda^{\beta_{j_3}}\lambda^{\beta_{j_4}}\cdots\lambda^{\beta_{j_n}}\widehat{G}^{00j_3\dots j_n} \neq 0,$$

we know x - ya is even. Given that a is odd, we can count mod 2, and get $x + y + 2 \equiv x - ya \equiv 0 \mod 2$. Since x + y + 2 is exactly the number of nodes in Γ_{λ} , we know Γ_{λ} is an even matchgate.

For $\alpha \in \{0, 1\}^k$ and $\operatorname{wt}(\alpha)$ is even, we consider $\Gamma_{\lambda}^{\alpha 0}$ at the (k+1)-bit pattern $\alpha 0$. Consider each block in turn in Γ . The first block clearly should be given the k-bit pattern α . The only possible non-zero value concerning the second block is to take the edge (2'', (k+1)') with weight $1/g_0$, and assign the all-0 pattern β_0 to $(2, 1), (2, 2), \ldots, (2, k)$. This follows from (7). Similarly for the *i*-th block, where $i \geq 3$, we must assign the pattern β_{j_i} . Hence, applying (6) we get,

$$\Gamma_{\lambda}^{\alpha 0} = \frac{1}{g_0} \underline{G}^{\alpha \beta_0 \beta_{j_3} \beta_{j_4} \cdots \beta_{j_n}} = \frac{1}{g_0} \lambda^{\alpha} \lambda^{\beta_0} \lambda^{\beta_{j_3}} \lambda^{\beta_{j_4}} \cdots \lambda^{\beta_{j_n}} G_0 = \lambda^{\alpha}.$$

Similarly, for $\alpha \in \{0, 1\}^k$ and $wt(\alpha)$ is odd,

$$\Gamma_{\lambda}^{\alpha 1} = \frac{1}{g_1} \underline{G}^{\alpha \beta_1 \beta_{j_3} \beta_{j_4} \cdots \beta_{j_n}} = \frac{1}{g_1} \lambda^{\alpha} \lambda^{\beta_1} \lambda^{\beta_{j_3}} \lambda^{\beta_{j_4}} \cdots \lambda^{\beta_{j_n}} G_1 = \lambda^{\alpha}.$$

This completes the proof.

4 Collapse Theorem

By (5) and Theorem 5, we have

Theorem 6. If a generator is realizable on a valid basis T, then it is also realizable on its embedded size 1 basis \hat{T} .

Now we prove the collapse result on the recognizer side.

Theorem 7. If a recognizer R is realizable on a valid basis T, then it is also realizable on its embedded size 1 basis \hat{T} .

Proof: Since T is a valid basis, from Section 3, we have its embedded size 1 basis \hat{T} , and the tensor (λ^{α}) . By the proof of Theorem 4 we have an even matchgate Γ_{λ} whose condensed signature is λ^{α} .

Let Γ' be a matchgate realizing \underline{R} , $R = \underline{R}T^{\otimes n}$. Γ' has kn external nodes.

For every block of k nodes in Γ' , we use the matchgate Γ_{λ} from Section 3 to extend Γ' to get a new matchgate $\widehat{\Gamma'}$ of arity n (see Figure 4).



Fig. 4. Extend the *i*-th block of recognizer Γ' by a copy of Γ_{λ} . We rename the (k+1)-th node of this copy of Γ_{λ} as i^* , which is the *i*-th external node of the new recognizer $\widehat{\Gamma'}$.

The idea is that, for each block of k external nodes in Γ' , we take one copy of Γ_{λ} and fold it around so that in a planar fashion its first k external nodes are connected to the k external nodes in Γ' in this block. The (k + 1)-st external node of this copy of Γ_{λ} becomes a new external node of $\widehat{\Gamma'}$. Altogether $\widehat{\Gamma'}$ has nexternal nodes $1^*, 2^*, \ldots, n^*$.

Since Γ_{λ} is an even match gate, when the node i^* is either left in (set to 0) or taken out (set to 1), the only possible non-zero patterns within the *i*-th copy of Γ_{λ} are all $\alpha_i \in \{0,1\}^k$ with the same parity.

It follows that the following exponential sum holds, for all $i_1, i_2, \ldots, i_n = 0, 1$:

$$\underline{\widehat{R}}_{i_1i_2...i_n} = \sum_{\bigoplus \alpha_r = i_r} \underline{R}_{\alpha_1 \alpha_2 \cdots \alpha_n} \lambda^{\alpha_1} \lambda^{\alpha_2} \cdots \lambda^{\alpha_n}.$$

where $\underline{\widehat{R}}$ is the standard signature of $\widehat{\Gamma'}$, and \underline{R} is the standard signature of Γ' .

We want to prove that $\underline{\widehat{R}}$ in the basis $\widehat{T} = (\widehat{t}_l^i) = \left[\begin{pmatrix} \widehat{n}^0 \\ \widehat{n}^1 \end{pmatrix}, \begin{pmatrix} \widehat{p}^0 \\ \widehat{p}^1 \end{pmatrix} \right]$ and \underline{R} in the basis $T = (t_l^{\alpha})$ give the same recognizer R. Recall that $t_l^{\alpha} = \lambda^{\alpha} \hat{t}_l^{\oplus \alpha}$. Now from (2) we have

$$R_{l_1 l_2 \cdots l_n} = \sum_{\alpha_r \in \{0,1\}^k} \underline{R}_{\alpha_1 \alpha_2 \cdots \alpha_n} t_{l_1}^{\alpha_1} t_{l_2}^{\alpha_2} \cdots t_{l_n}^{\alpha_n}$$

$$= \sum_{i_r \in \{0,1\}} \sum_{\bigoplus \alpha_r = i_r} \underline{R}_{\alpha_1 \alpha_2 \cdots \alpha_n} t_{l_1}^{\alpha_1} t_{l_2}^{\alpha_2} \cdots t_{l_n}^{\alpha_n}$$

$$= \sum_{i_r \in \{0,1\}} \sum_{\bigoplus \alpha_r = i_r} \underline{R}_{\alpha_1 \alpha_2 \cdots \alpha_n} \lambda^{\alpha_1} \widehat{t}_{l_1}^{\oplus \alpha_1} \lambda^{\alpha_2} \widehat{t}_{l_2}^{\oplus \alpha_2} \cdots \lambda^{\alpha_n} \widehat{t}_{l_n}^{\oplus \alpha_n}$$

$$= \sum_{i_r \in \{0,1\}} \widehat{t}_{l_1}^{i_1} \widehat{t}_{l_2}^{i_2} \cdots \widehat{t}_{l_n}^{i_n} \sum_{\bigoplus \alpha_r = i_r} \underline{R}_{\alpha_1 \alpha_2 \cdots \alpha_n} \lambda^{\alpha_1} \lambda^{\alpha_2} \cdots \lambda^{\alpha_n}$$

$$= \sum_{i_r \in \{0,1\}} \widehat{t}_{l_1}^{i_1} \widehat{t}_{l_2}^{i_2} \cdots \widehat{t}_{l_n}^{i_n} \widehat{\underline{R}}_{i_1 i_2 \cdots i_n}.$$

The last equation shows that R is also the signature of $\widehat{\Gamma'}$ under basis \widehat{T} . This completes the proof.

From Theorems 6 and 7, we can prove the following main theorem. See [7].

Theorem 8. (Bases Collapse Theorem) Any holographic algorithm on a basis of any size which employs at least one non-degenerate generator can be efficiently transformed to an holographic algorithm in a basis of size 1. More precisely, if generators G_1, G_2, \ldots, G_s and recognizers R_1, R_2, \ldots, R_t are simultaneously realizable on a basis T of any size, and not all generators are degenerate, then all the generators and recognizers are simultaneously realizable on a basis \hat{T} of size 1, which is the embedded basis of T.

We remark that a holographic algorithm which only uses degenerate generators is trivial. From Theorem 8, what can be computed in P-time by holographic algorithms in arbitrary dimensional bases can also be done with bases of size 1. This rules out infinitely many theoretical possibilities. Regarding holographic algorithms over size 1 basis, we have already built a substantial theory [5]. Therefore this is an important step towards the understanding of the ultimate capability of holographic algorithms.

References

- Cai, J-Y., Choudhary, V.: Some Results on Matchgates and Holographic Algorithms. In: Bugliesi, M., Preneel, B., Sassone, V., Wegener, I. (eds.) ICALP 2006. LNCS, vol. 4051(Part I), pp. 703–714. Springer, Heidelberg (2006) Also available at Electronic Colloquium on Computational Complexity TR06-048, 2006
- Cai, J-Y., Choudhary, V.: Valiant's Holant Theorem and Matchgate Tensors (Extended Abstract). In: Cai, J.-Y., Cooper, S.B., Li, A. (eds.) TAMC 2006. LNCS, vol. 3959, pp. 248–261. Springer, Heidelberg (2006) Also available at Electronic Colloquium on Computational Complexity Report TR05-118
- 3. Cai, J-Y., Choudhary, V., Lu, P.: On the Theory of Matchgate Computations. To appear in CCC 2007
- Cai, J-Y., Lu, P.: On Symmetric Signatures in Holographic Algorithms. In: Thomas, W., Weil, P. (eds.) STACS 2007. LNCS, vol. 4393, pp. 429–440. Springer, Heidelberg (2007)
- 5. Cai, J-Y., Lu, P.: Holographic Algorithms: From Art to Science. To appear in STOC 2007. Also available at Electronic Colloquium on Computational Complexity Report TR06-145
- Cai, J-Y., Lu, P.: Bases Collapse in Holographic Algorithms. To appear in CCC 2007. Also available at Electronic Colloquium on Computational Complexity Report TR07-003
- 7. Cai, J-Y., Lu, P.: Holographic Algorithms: The Power of Dimensionality Resolved. Available at Electronic Colloquium on Computational Complexity Report TR07-020
- Dodson, C.T.J., Poston, T.: Tensor Geometry. Graduate Texts in Mathematics, 2nd edn., vol. 130. Springer, Heidelberg (1991)
- Lichtenstein, D.: Planar formulae and their uses. SIAM J. Comput. 11(2), 329–343 (2000)
- Jerrum, M.: Two-dimensional monomer-dimer systems are computationally intractable. J. Stat. Phys. 48, 121–134 (1987) erratum. 59, 1087-1088 (1990)
- 11. Kasteleyn, P.W.: The statistics of dimers on a lattice. Physica 27, 1209–1225 (1961)
- Kasteleyn, P.W.: Graph Theory and Crystal Physics. In: Harary, F. (ed.) Graph Theory and Theoretical Physics, pp. 43–110. Academic Press, London (1967)
- 13. Knill, E.: Fermionic Linear Optics and Matchgates. At http://arxiv.org/abs/quant-ph/0108033
- 14. Murota, K.: Matrices and Matroids for Systems Analysis. Springer, Heidelberg (2000)
- Temperley, H.N.V., Fisher, M.E.: Dimer problem in statistical mechanics an exact result. Philosophical Magazine 6, 1061–1063 (1961)
- Valiant, L.G.: Quantum circuits that can be simulated classically in polynomial time. SIAM Journal of Computing 31(4), 1229–1254 (2002)
- Valiant, L.G.: Expressiveness of Matchgates. Theoretical Computer Science 281(1), 457–471 (2002)
- Valiant, L.G.: Holographic Algorithms (Extended Abstract). In: Proc. 45th IEEE Symposium on Foundations of Computer Science, pp. 306–315 (2004) A more detailed version appeared in Electronic Colloquium on Computational Complexity Report TR05-099
- Valiant, L.G.: Holographic circuits. In: Proc. 32nd International Colloquium on Automata, Languages and Programming, pp. 1–15 (2005)
- Valiant, L.G.: Completeness for parity problems. In: Proc. 11th International Computing and Combinatorics Conference, pp. 1–8 (2005)
- Valiant, L.G.: Accidental Algorithms. In: Proc. 47th Annual IEEE Symposium on Foundations of Computer Science, pp. 509–517 (2006)